## Florida Parishes Juvenile Justice District

JUVENILE DETENTION SCREENING INSTRUMENT

Arrest Date:	Arresting Agency:				
Juvenile – Last Name:_	First Name:				
DOB:	Ethnicity:	Ger	nder:	М	F
	npleted as part of detention decis				
REFERRAL OFFENSI	E(S):				
SECTION A. OFFENS (Score only the most ser					
•	icle 305(B)(2) Offenses		10		D.d. a. a. d. a. t. a. m. a.
	gainst persons, including sex feloni				Mandatory Detention;
	n				Stop Screening.
-	00 Day Order, Remand, Bench War				Stop Screening.
	n Inhabited Dwelling				
	eroin ONLY)				
	Offenses				
	nes Including Auto				
5 1 5	Narcotics				
•	overed Above				OFFENSE
				Α.	POINTS
				A	
SECTION B. PRIOR	OFFENSE HISTORY				
-	bllowing. Score <u>0</u> if none apply.)				
	on Pending (within 24 hours)				
•	stody (OJJ)				
	ation Within the Last 12 Months				
	ation Within the Last 36 Months				
	djudication Within the Last 6 Mon				HISTORY
Documented Escape	from Secure Custody Within the La	st 18 Months	s5	В	POINTS
Multiple Misdemeand Multiple Felony Offe Confirmed Runaway Documented Court Fa	VATING FACTORS to 5 points. Score 0 if none apply. For Offenses Alleged for This Referr Inses Alleged for This Referral History or Non-Secure Placement - ailure to Appear - Last 12 Months arole/Release Conditions, or has be	al Last 6 Mont	3 ths1 1		AGG.
Tested Positive for D	rugs at Time of Detention Assessme	ent Screening	g1	C	POINTS
Parent or Relative Is	<b>; up to 2 points.</b> Score <u>0</u> if none and Able to Assume Immediate Respon	sibility for M			MITIGATING
No Arrests or Citation	ns – Last 12 Months		1	D	POINTS
TOTAL RISK SCO	RE (A + B + C – D)				•
DECISION SCALE:	0-6 RELEASE, 7-9 RESTRICTE	D RELEAS	E, 10+ DET	TAIN	
DETENTION OVERRIDE	Parent, guardian, or	responsible	relative refu	ses custoo	ly.
Other: Juvenile is	detained because				
RELEASE OVERRIDE:	The juvenile is released bec	cause			
Detention Screening Co	mpleted By:	Date	e:	Time:	
Override Approval (Supervisor signature required within 24 hrs.): Date:					
FINAL DECISION:	RELEASEF	RESTRICTE	D RELEAS	SE	DETAIN